

Creative Media Production (Visual Effects) HNC

UCAS: Course code CMP2; Institution code W52

Start dates: September 2019

Location: [Soho](#)

Duration: 1 year

Study mode: Full time, 3 days per week

Fees: £6,000 (International fees: £7,500)

Course level: 4

Why this course?

Learning VFX skills is a good investment in the future. The UK has a mature and growing visual effects industry – estimated by Creative Skillset to be the biggest in Europe and possibly the second-biggest in the world. As well as the film, TV and games industries, the digital skills you will develop on the course are in strong demand in many creative jobs and in fields as diverse as interior design, medical imaging, fashion and the automotive industry. VFX is a busy industry with plenty of opportunities.

As well as developing a broad knowledge and awareness of key aspects of Creative Media Production, you will study specialist subjects like Visual Effects Practices, 3D Modelling and Visual Effects & Motion Graphics Cultures. You will develop critically important skills in team-working, and using language that enables clear communication of concepts and day-to-day processes across the VFX spectrum. The course aims to provide you with the core skills and behaviours that are universally useful across all VFX departments, companies and specialisms.

Course content:

This course emphasises practical studio production skills and developing a creative and professional approach to media production, with an emphasis on visual effects.

Working with a range of diverse and converging technologies and methodologies, successful candidates will develop innovative responses to create contemporary media solutions. Studio practice is always supported by putting the work into a historical, theoretical and cultural context.

You will learn a wide range of creative processes including studying the following units:

Unit level 4 Mandatory core units

Individual Project
Creative Media Industry
Professional Practice

Unit level 4 Specialist units

Visual Effects Practice
Visual Effects and Motion Graphics Cultures
3D Modelling

Unit level 4 Optional units

Cinematography- Camera
Editing for Film & Television

Module availability may be subject to change. The timetable will be available in August 2019.

This course has been developed with input from leading practitioners and you will have the opportunity to work on projects alongside employers who use our Soho facilities such as [ADOBE](#), [Sony](#), [Shaftsbury PLC](#), [The Design Museum](#), [The BBC](#), [Channel 4](#), [Creative Cultural Skills](#), [Creative Skillset](#).

Assessment: Assessment methods may include:

- Written reports/essays
- Case studies
- Work-based projects
- Time-constrained assessments
- Presentations
- Working logbooks, reflective journals
- Presentations with assessor questioning

Entry requirements:

Applicants who are under 21 at the start of the course must have:

- At least one GCE A Level pass, or
- Have completed an appropriate full Level 3 qualification, such as Advanced GNVQ/ AVCE, NVQ, National Diplomas, Baccalaureate or Irish Leaving Certificate with passes in five subjects at higher level, passes in Open University courses or a Merit profile for a recognised Access course
- Supporting passes at GCSE including English and Maths at Grade C (or Grade 4 equivalent)
- IELTS score of 6.0 with no skill below 5.5, or equivalent English qualification for International students

Mature applicants (21 years old and over at the start of the course) do not have to satisfy the same certificated qualifications entry criteria as College and school leavers. They will be able to discuss their application during an interview and will normally be expected to have:

- At least 3 years' industry experience in a related field of study at supervisory or middle management levels
- IELTS score of 6.0 with no skill below 5.5, or equivalent English qualification for International students
- Equivalent GCSEs in English and Maths at Grade C (or Grade 4 equivalent)
- Completed a diagnostic assessment at point of interview

If applicants have significant professional or other qualifications and appropriate work experience they may be considered and are encouraged to apply, as will those wishing to formalise their experience or to update skills, knowledge and understanding. In addition, evidence of personal skills and qualities through their personal statement and references will be considered.

Additional costs:

In addition to the annual tuition fees, there may be additional costs associated with your programme including:

- Ad hoc day trips/excursions e.g. visits to employers or exhibitions. You may incur additional travel costs and on some occasions, entrance fees.

What can I do after the course?

Possible progression opportunities in the Creative Industries include entry-level positions such as junior animator, runner, junior compositor/VFX artist. Alternatively, completing students may wish to progress to the first or possibly second year of a relevant degree (where appropriate) or to complete an HND.

How to apply:

Apply directly to Westminster Kingsway College by completing our [online application form](#) (printed submissions will not be accepted) or [through UCAS](#) (fee payable to UCAS*)

*To apply through UCAS for 2019 entry, you will be required to pay £13 for one choice and £24 for more than one choice

Contact us on 020 7963 4181 or courseinfo@westking.ac.uk to find out more.